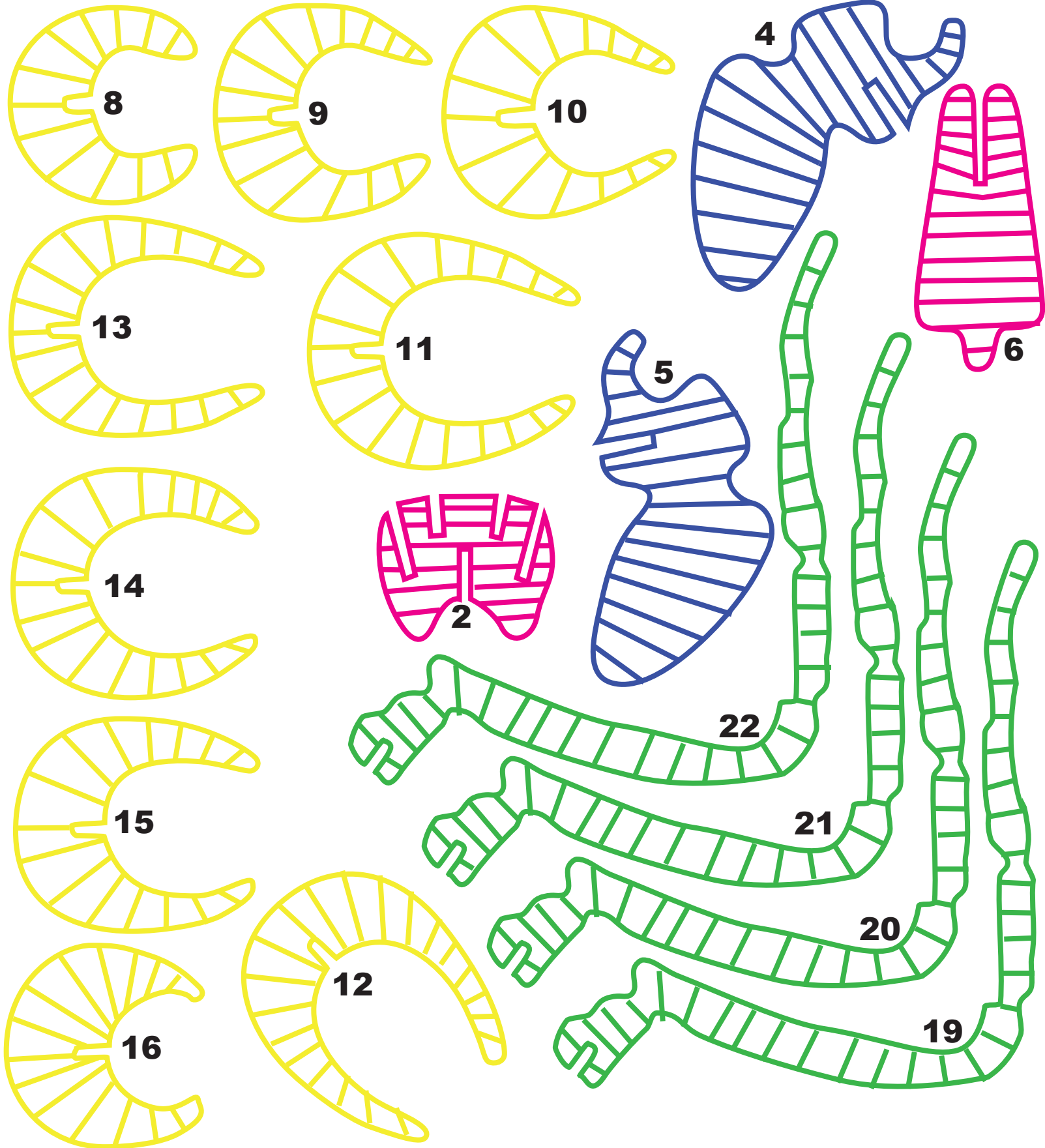
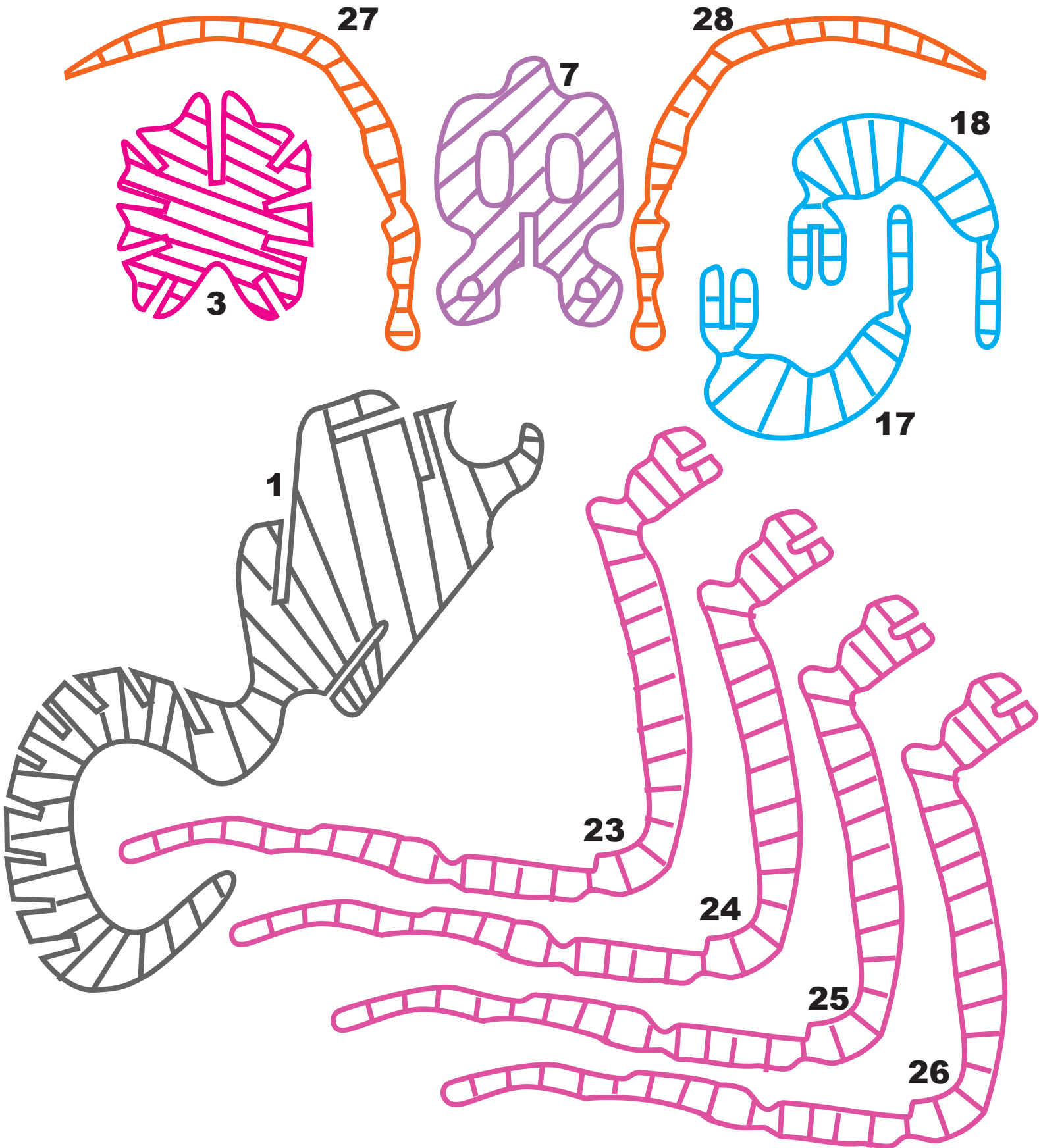


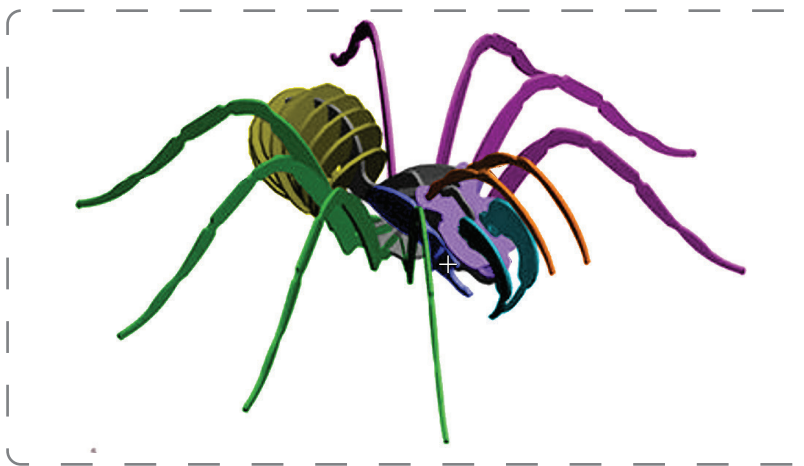
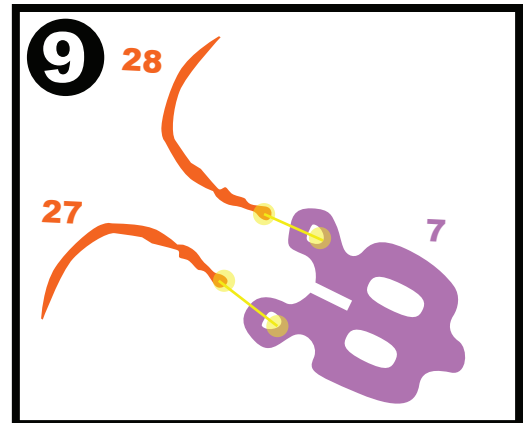
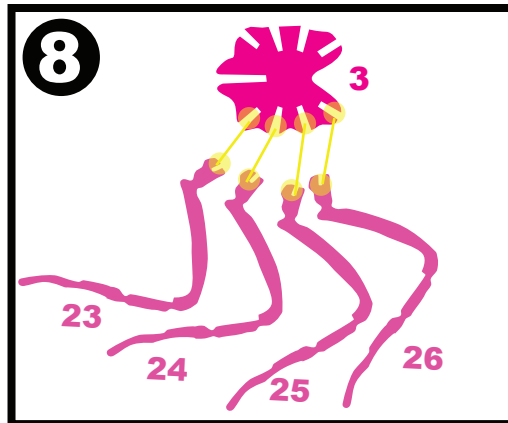
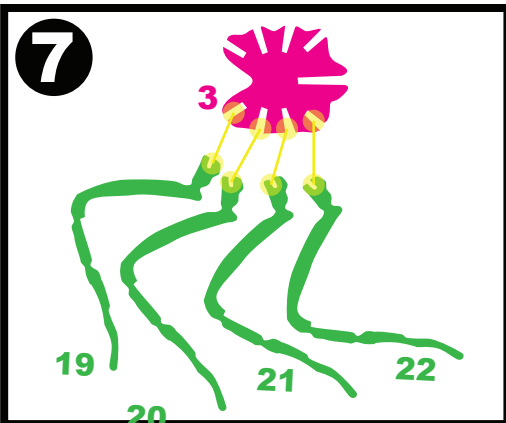
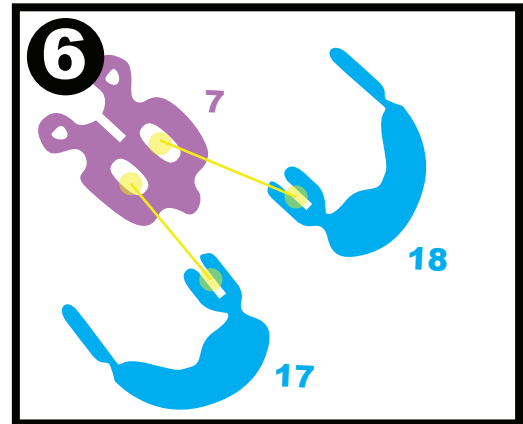
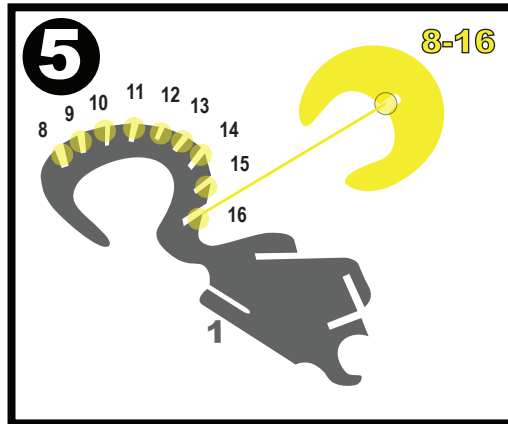
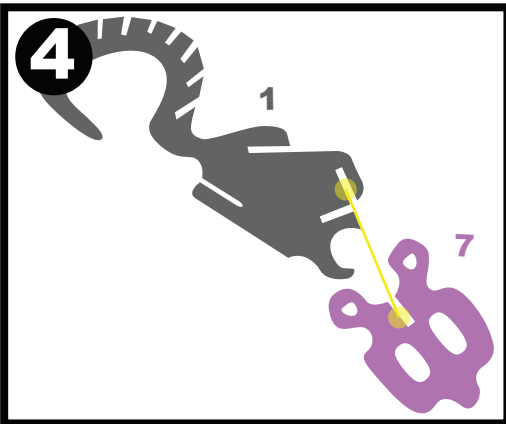
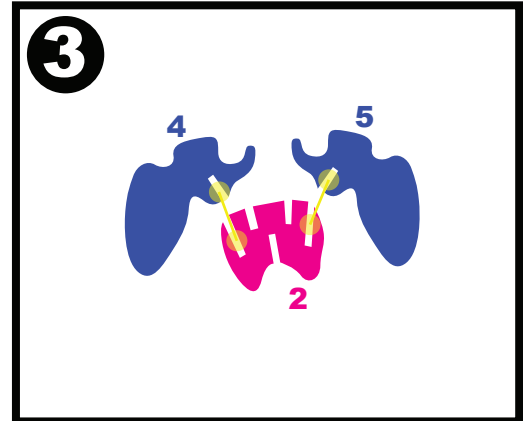
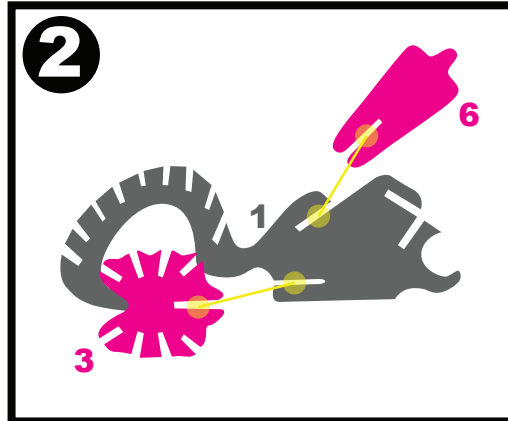
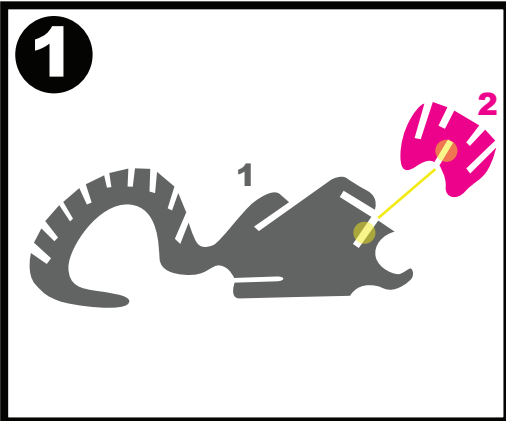
## SPIDER



## SPIDER



## SPIDER



FINAL MODEL RENDER